

## **Everyone can be a crypto-intelligence agent!**

The next edition of the CODEBREAKERS International Cryptology Game is just starting! The game is dedicated to Polish mathematicians who broke the code of the German cipher machine Enigma 88 years ago. The secret work of Polish mathematicians considerably contributed to the success of the Allies during World War II.

The game will be released in six languages - English, French, Spanish, German, Polish and Russian! It combines elements of history, mathematics and logic in an accessible way. By learning about encryption and decryption methods, the participants solve virtual puzzles and break increasingly difficult secret messages.

It is especially important that everyone can become a cryptology adept (all you need is the ability to write), because the game goes on three levels of difficulty: TRIAL, BASIC and ADVENTURE and you don't need to have any knowledge about breaking ciphers. Depending on the level difficulty, teams consist of 1, 2 or 3 people.

The attractiveness of the game is confirmed by the fact that over 10 000 participants from all over the world have already taken part in the previous editions of the game.

### Summary:

- TEAM REGISTRATION and TRIAL level available now at [www.thecodebreakers.org](http://www.thecodebreakers.org),
- BASIC LEVEL (Basic) available from 26. 10 (decisive game 13. 11),
- ADVANCED LEVEL (Advanced) available from 9. 11 (decysive game 27. 11).

The game was co-financed by the Museum of Polish History in Warsaw under the "Patriotism of Tomorrow" program. Also, the project partner is the local government of the Wielkopolska Province.

Details on [www.thecodebreakers.org](http://www.thecodebreakers.org) and in the attachments.